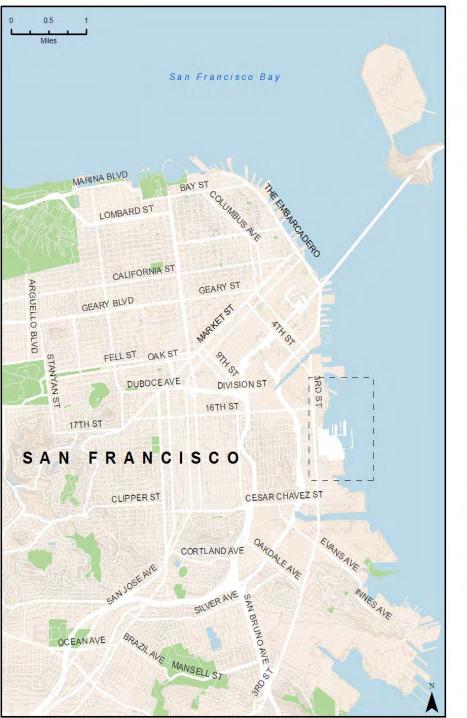
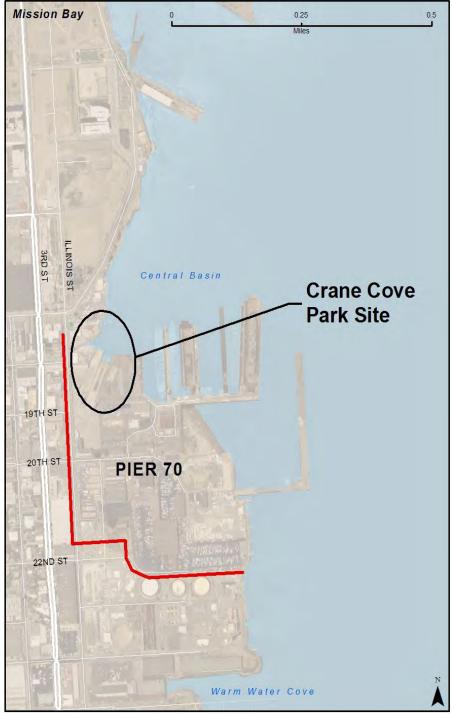
draft master plan public workshop





agenda

10:30 – 10:45 Introduction

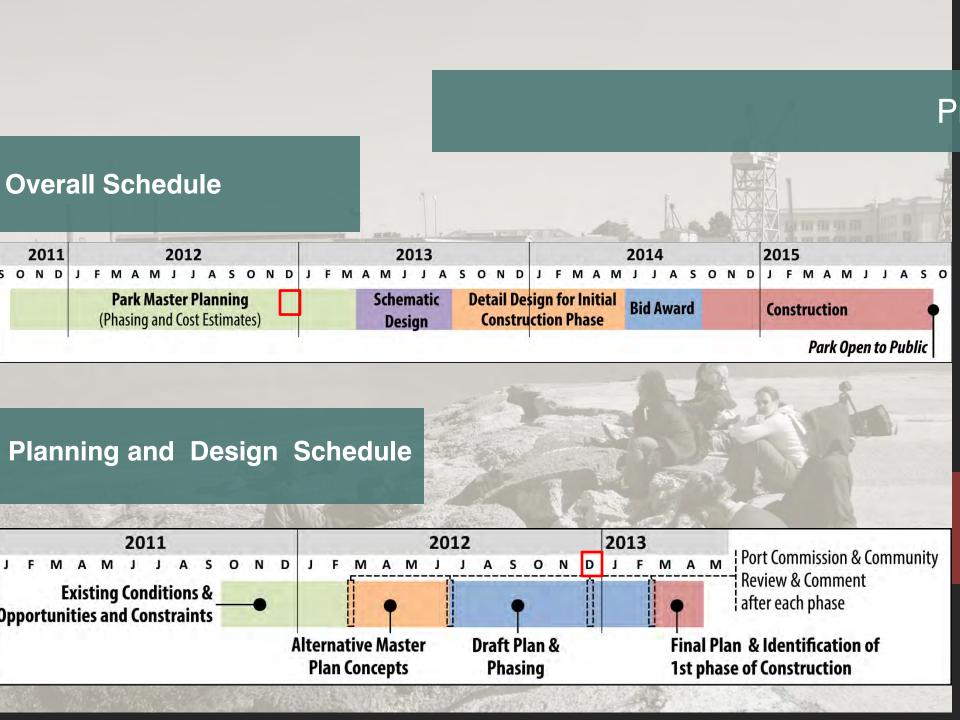
10:45 – 11:25 Draft Master Plan Presentation

11:25 -11:40 Q+A

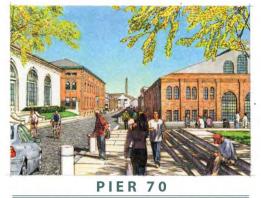
11:40 – 12:30 Feedback Activities

12:30 – 12:45 Wrap-Up + Final Words









PREFERRED MASTER PLAN

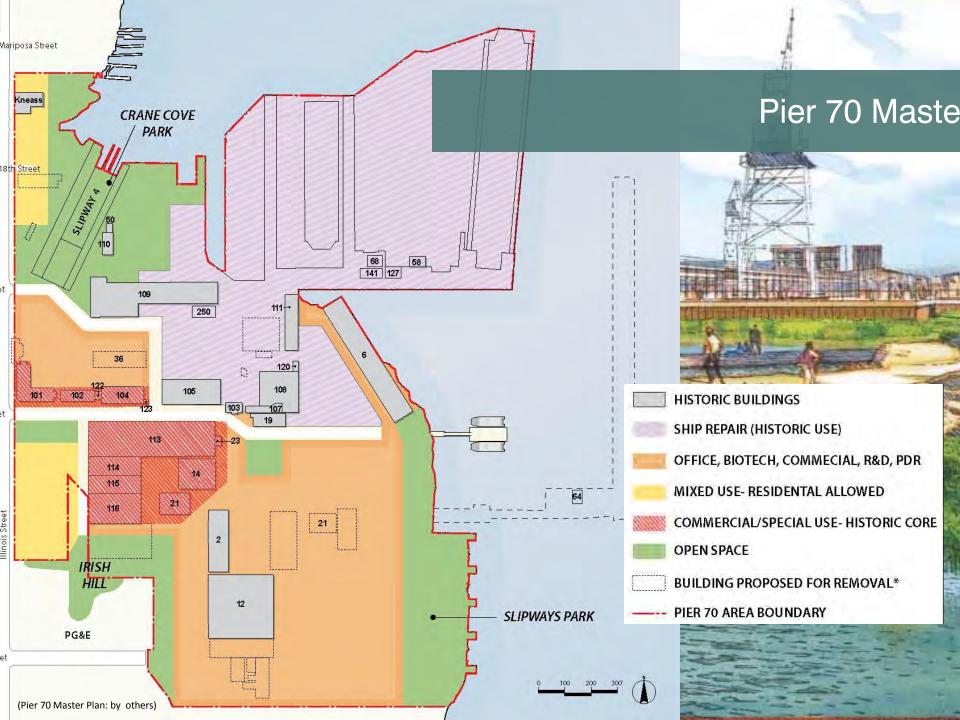


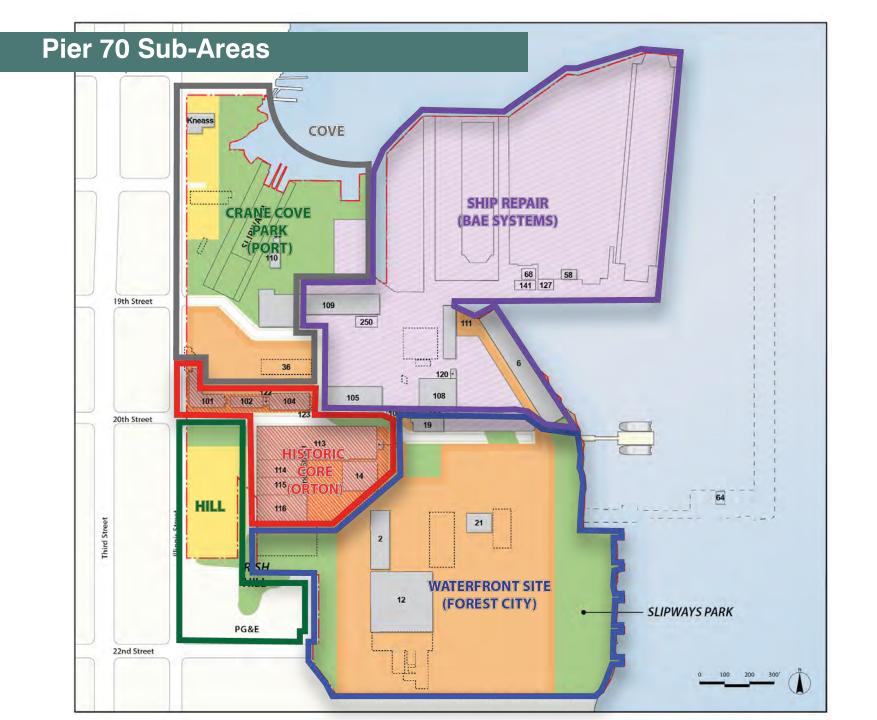
(Eastern Neighborhoods Plan)



Project History + Overview

- / Waterfront Land Use Plan
- / Design and Access Element
- / Eastern Neighborhoods Plan
- / Pier 70 Preferred Master Plan
- / Blue Greenway Planning
- / Bay Trail and Bay Area Water Trail







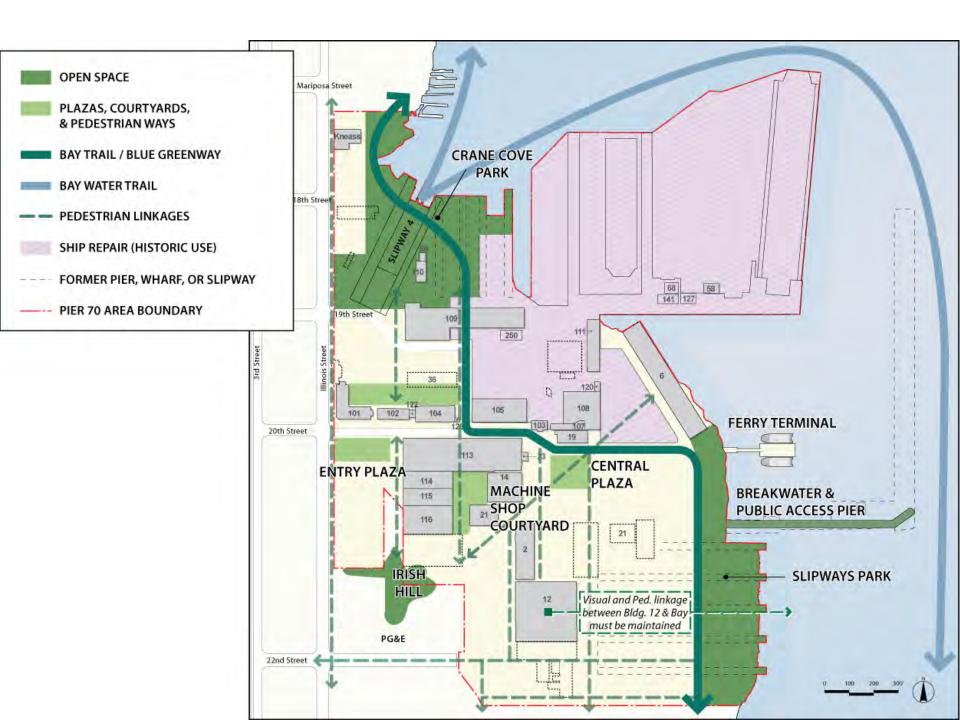


table of contents

WE LISTENED

WE DEVELOPED

WE SOLVED

WE ARE LOOKING FORWARD

1 Stakeholders Input Recap Summary of Key Direction

2 Project Vision Development
Aspirations

3 Draft Master Plan

Revised / Combined Design Concept

Draft Master Plan

Design Overview

Park Zones

Functional Diagrams

Circulation + Access

Management of Structures

Vegetation Concept Materials Concept

4 Phasing + Next Steps

Preliminary Opinion of Probable Cost

Initial Phasing Approach

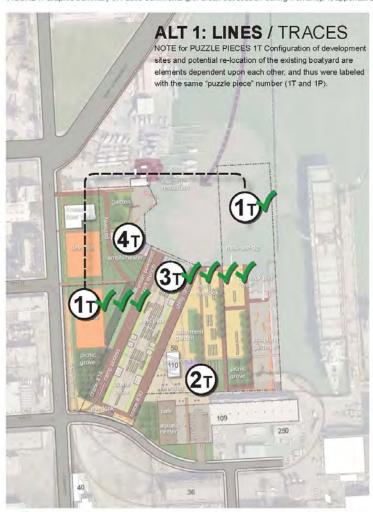
stakeholder input recap





public input

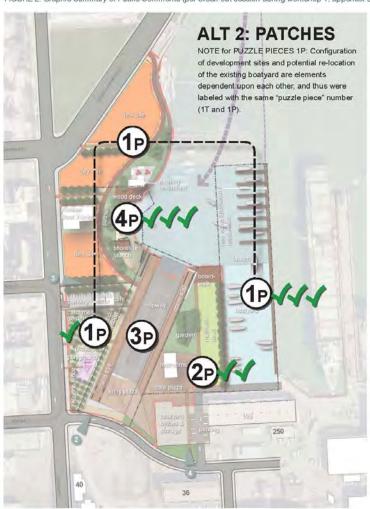
FIGURE 1. Graphic Summary of Public Comments (per break-out session during workshop 1, appendix B)



1

Each mark represents (1) one time the "puzzle piece" was selected to be part of the **composite plan** developed by a teams during public workshop's break-out session activity (June 2012).

FIGURE 2. Graphic Summary of Public Comments (per break-out session during workshop 1, appendix B)



1

Each mark represents (1) one time the "puzzle piece" was selected to be part of the composite plan developed by a teams during public workshop's break-out session activity (June 2012).

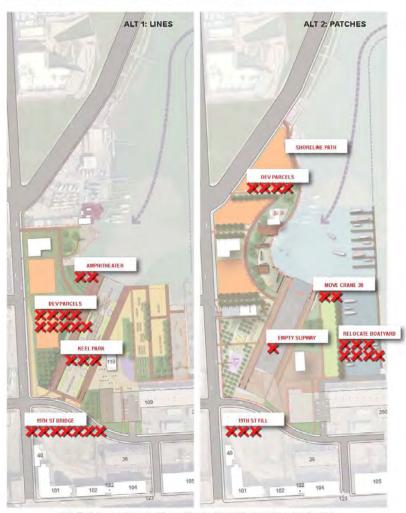
public input

FIGURE 4. Graphic Summary of Public Comments (collected via questionnaire, appendix C)



Each mark represents (1) one time the element/proposal was mentioned as favorable/positive by a participant in the questionnaires and/or on-line survey.

FIGURE 5. Graphic Summary of Public Comments (collected via questionnaire, appendix C)



X Each cross represents (1) one time the element/proposal was mentioned as non-desirable/negative by a participant in the questionnaires and/or on-line survey.

stakeholders

public input

pier 70 developers

ower : port of SF

SF architectural heritage

technical experts



- shoreline launch keel park do not relocate Hootood boatyard now reconfigure development parcels fill (no bridge)
- 1 Keel Park within Slipway 4
- 2 Use fill option for 19th street extension
- Move one crane to north end of Slipway
- 4 Crane Plaza (filling a portion of Slipway)
- 5 Do not relocate boatyard now
- 6 Relocate one of developments parcels to the north; consolidate boatyard and The Ramp restaurant
- 7 Design a shoreline launch
- 8 Flexible, multi-use programs in Slipways 1, 2, 3
- 9 Keep and reuse all historic buildings on site (temporary for B 50)
- 10 Create a forecourt for B 109
- 11 Provide as much green as possible while maintaining the site's historic, industrial character

project vision development





project aspirations

/ historic preservation

- + integrate historic resources and celebrate site's heritage
- + prepare interpretive program

/ program + activities

- + provide a diversity of activities
- + prepare an educational, cultural, recreational program

/ access + views

- + prioritize pedestrian + bike access and manage limited vehicle access
- + prevent any potential circulation confl icts with the shipyard
- + maintain + enhance views to/from the site, integrating the "theatre" of the shipyards, and maintaining the cranes as visual icons

/ integration with new development

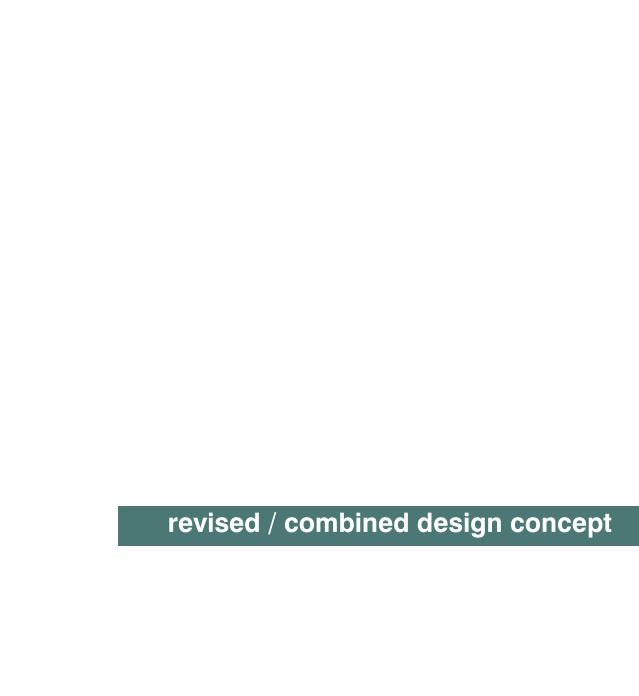
+ suggest best confi gurations of development parcels for park

/ sustainability

- + anticipate sea level rise to maximize park usage
- + develop a comprehensive approach for the reuse of on-site materials

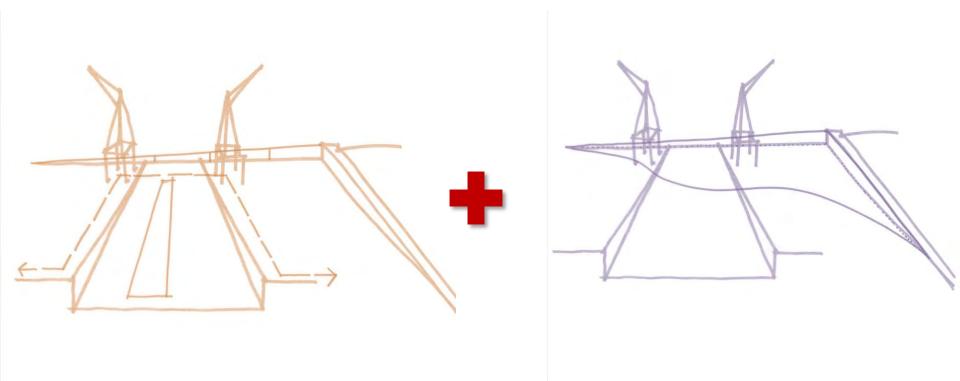
draft master plan





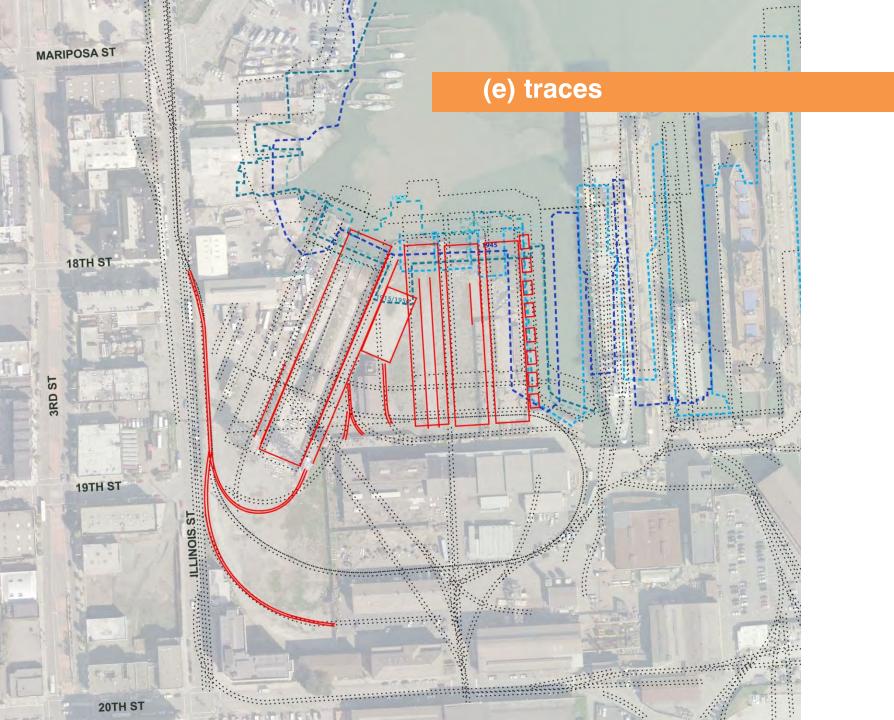


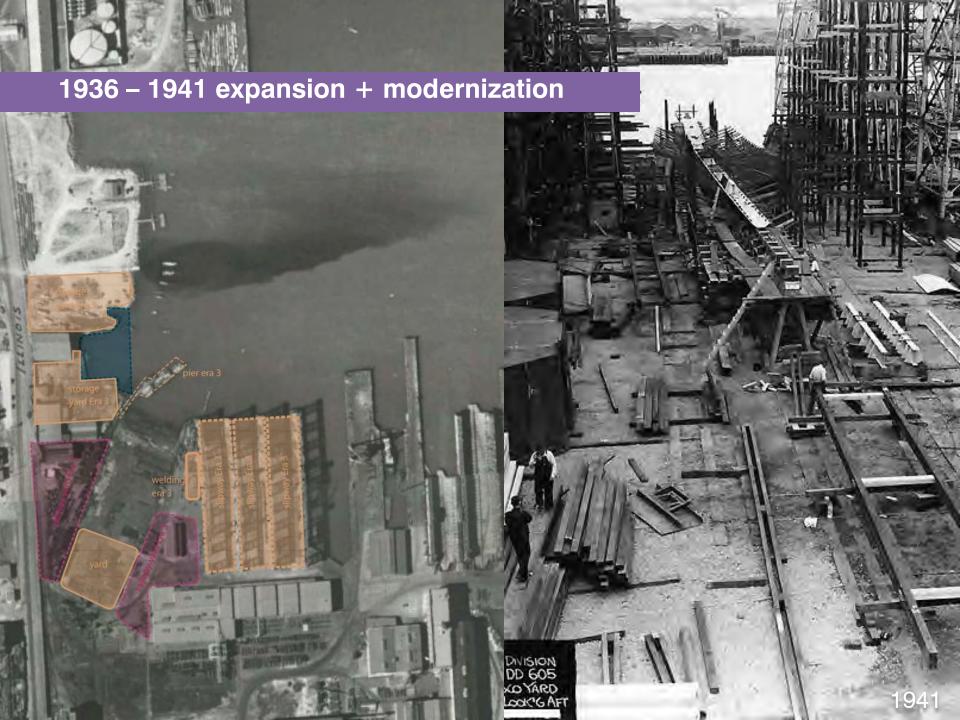












translating (h) uses

storage yard ———— detention zone

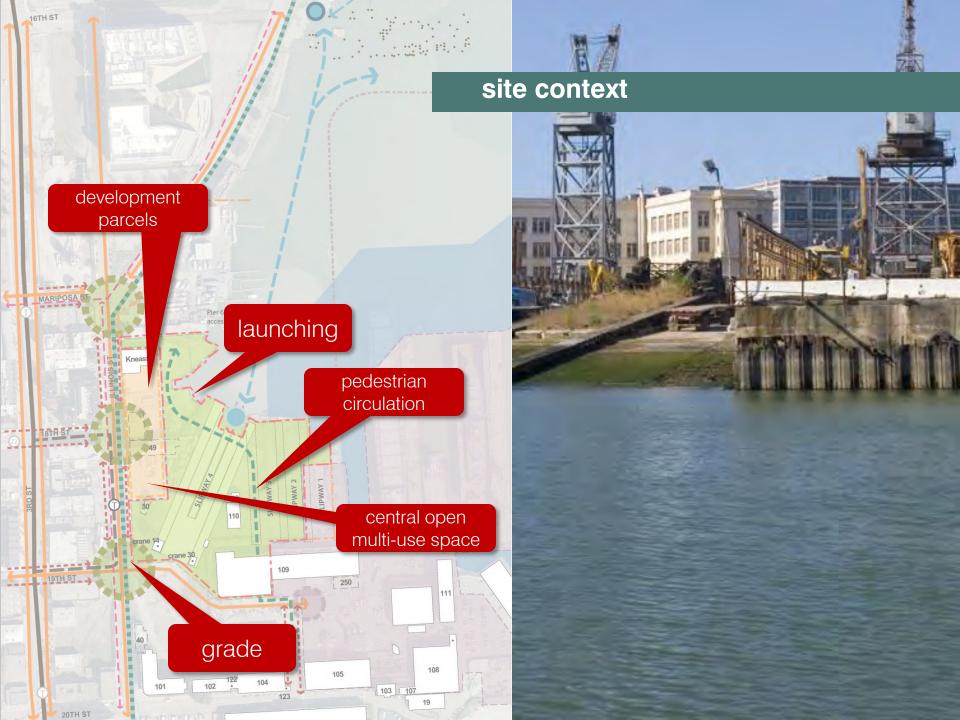
slipway (assembly) ------- gathering areas

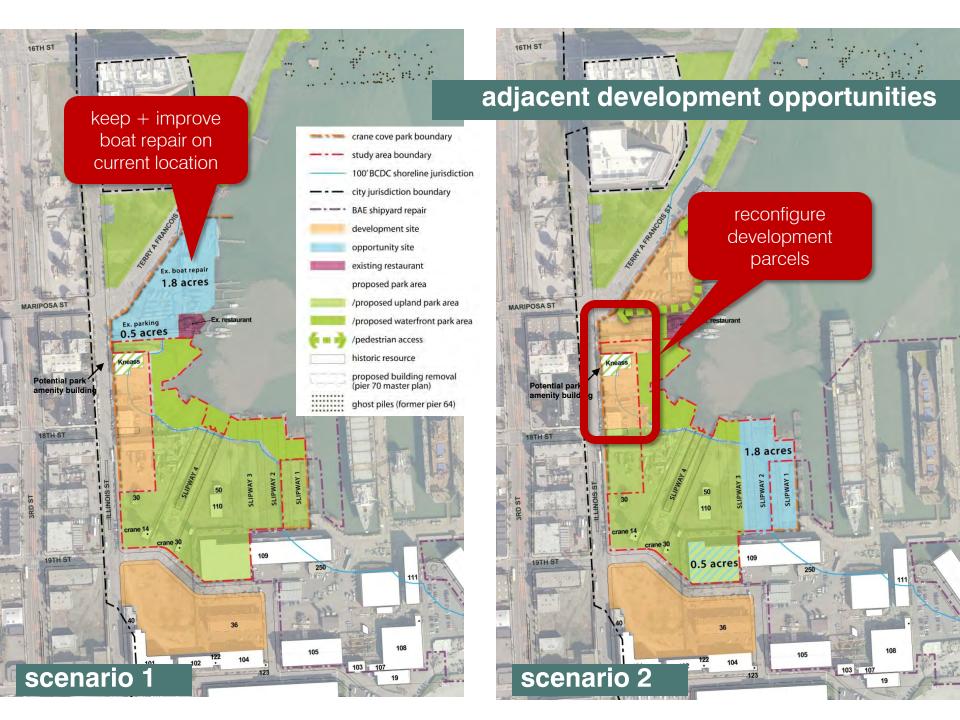
launching zone ———— overlooks

welding platform ————— raised planter

key opportunities + constraints



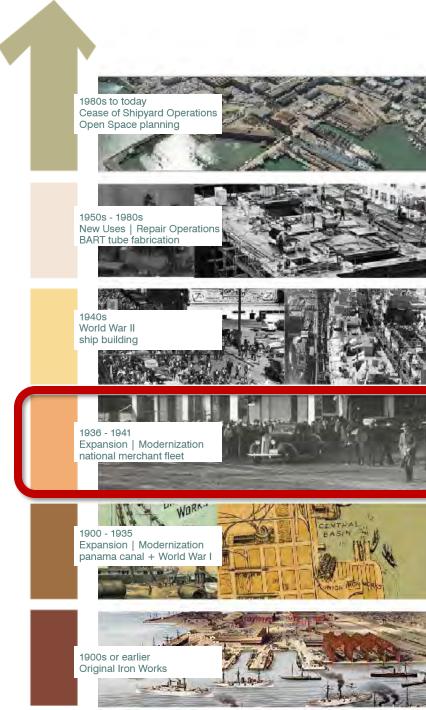




historical eras + resources Cease of Shipyard Operations Open Space planning Kneass 1950s - 1980s New Uses | Repair Operations BART tube fabrication 1940s World War II ship building 1936 - 1941 Expansion | Modernization national merchant fleet 109 250 1900s or earlier 1900 - 1935 crane 14 (original iron works) Expansion | Modernization panama canal + World War I crane 30 1900-1935 (expansion/modernization+ panama canal + world war I) 19405 (world war II) 102 1900s or earlier Original Iron Works ghost piles (former pier 64) AFFER HEATER

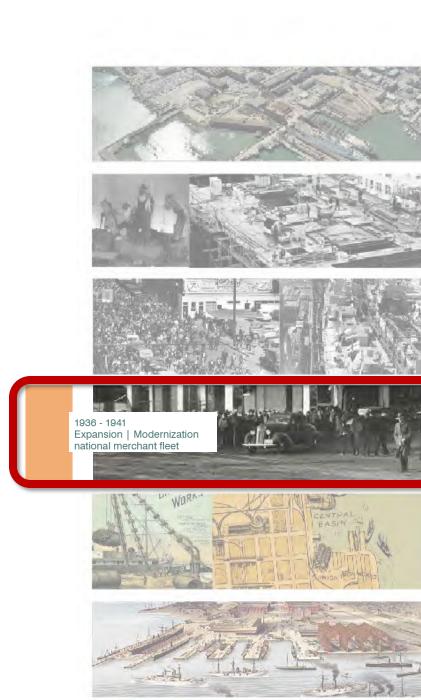
historical eras + resources





historical eras + resources





draft master plan

illustrative plan THE RAMP KNEASS

illustrative plan KNEASS

park program / zones



PARK ZONES

POTENTIAL REUSE OPTIONS (historic buildings)

BLDG 109 : parking, cafe, park pavilion BLDG 110 : restrooms, concession

BLDG 49 : parking, aquatic center, park operations, cafe,

boating/recreational retail

KNEASS : cafe, community center, boating/recreational retail

OPEN SPACE TYPOLOGIES

Open Green & Gardens:

- bldg 49 & dropoff
- playground
- · seating
- picnic sites

Crane Plaza:

- · entry plaza
- · event space
- · crane viewing

Keel Park:

- · reuse of keel blocks
- seating
- gathering, launching

Bldg 109 Forecourt:

- · forecourt & sunbathing
- welding platform

Maritime Fields

- · recycling field & gardens
- relic outdoor sculpture garden (maritime artifacts)
- · event field

Waterfront Edge

- · shoreline launch & walk
- boardwalk
- · runway overlooks



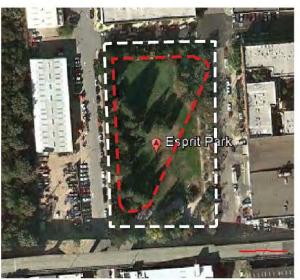
DEVELOPMENT OPPORTUNITY SITES







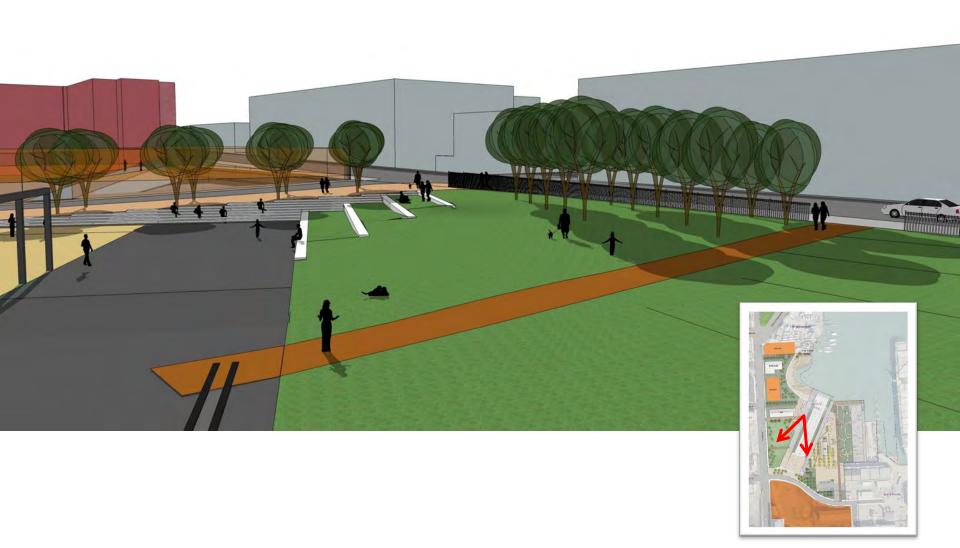




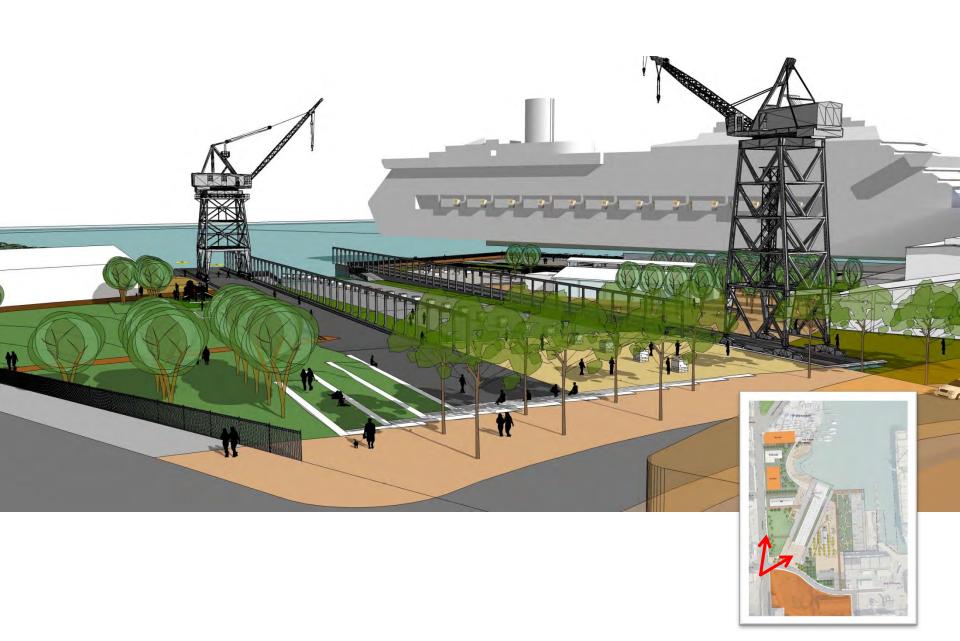
Esprit Park, San Francisco (1.8 acres)



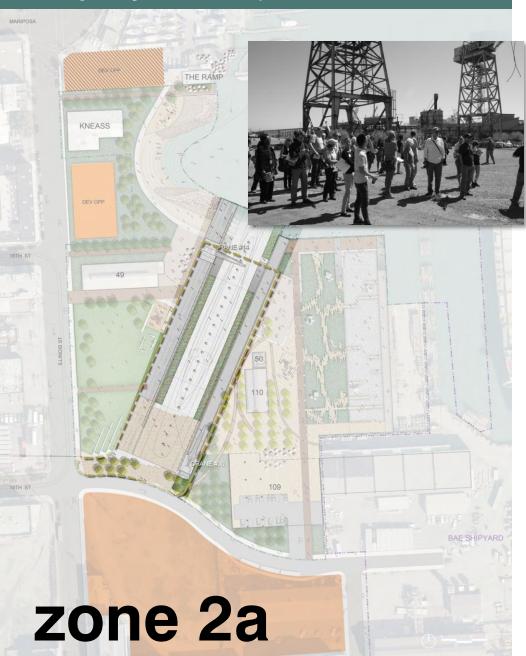
Duboce Park, San Francisco (2.2 acres)









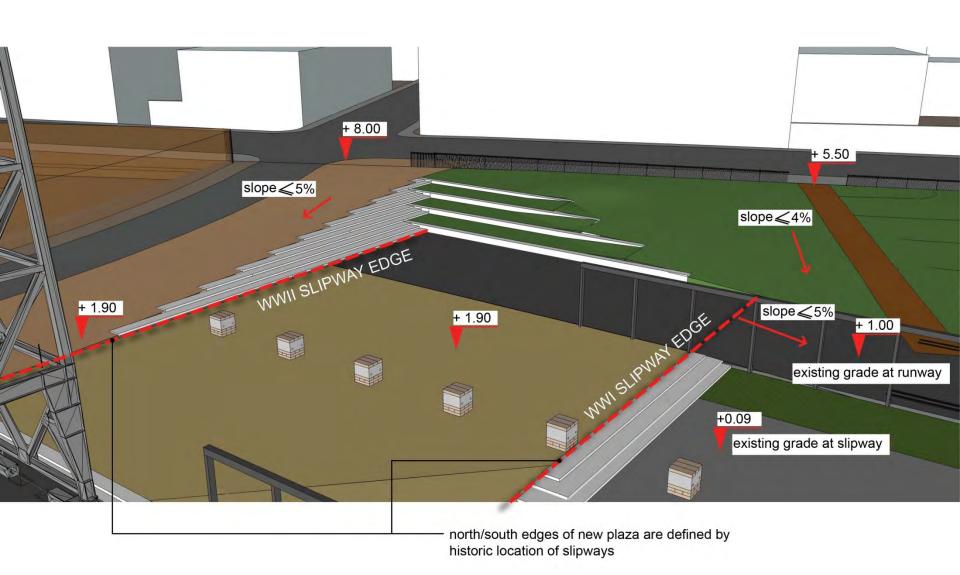


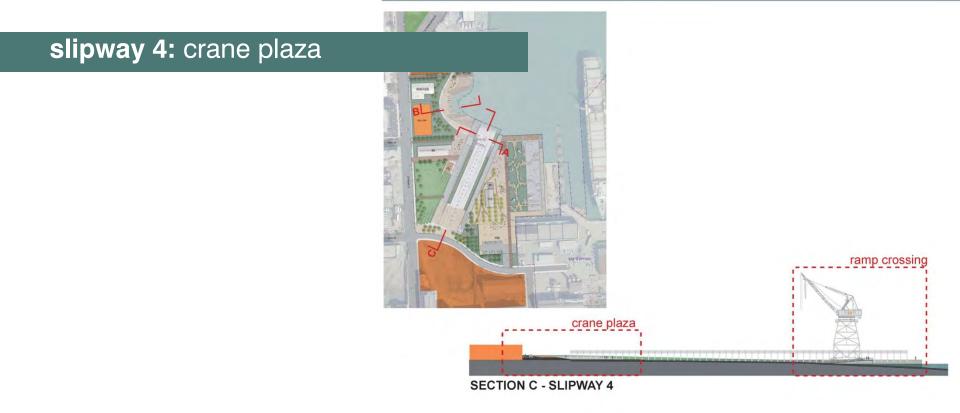






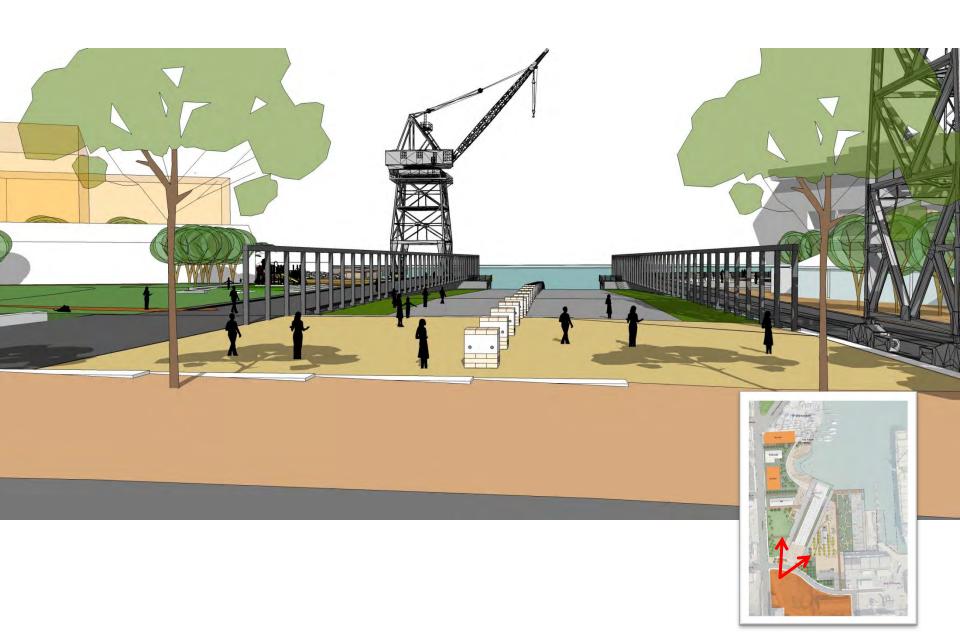








slipway 4: crane plaza + keel park









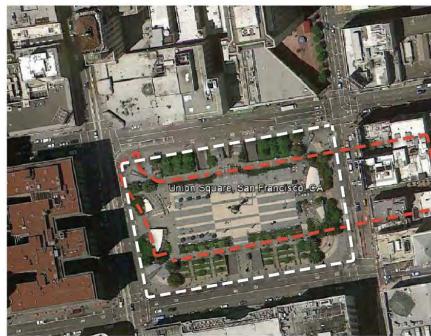








Justin Herman Plaza, San Francisco (1.8 acres)



Union Square, San Francisco (2.7 acres)

USS Olympia
[WW1 era, turned into a museum]

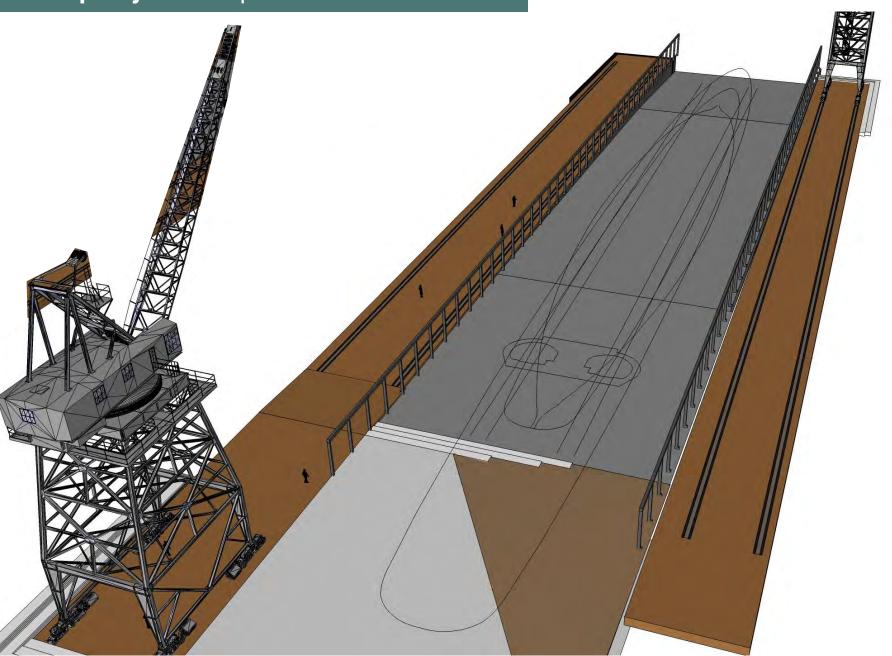
USS Sullivans
[WW2 era, turned into a museum]

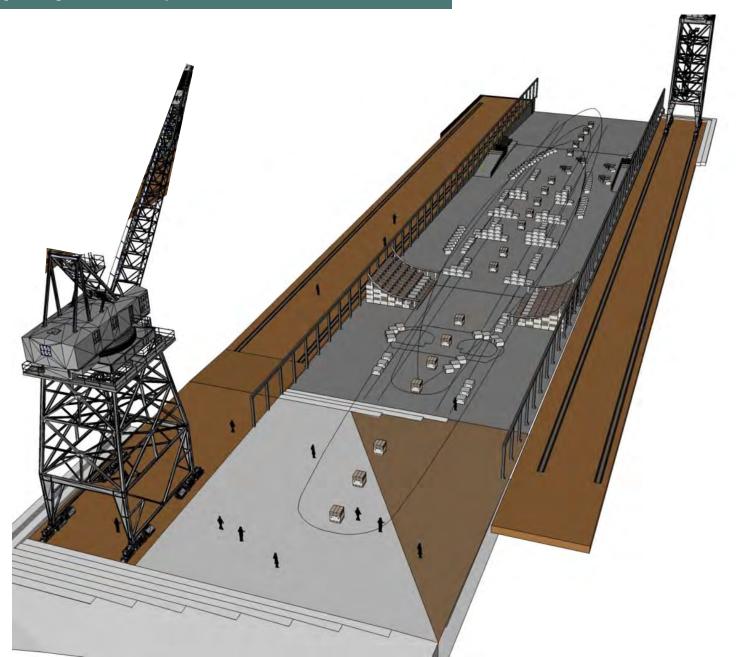
BART Tube

[post-WW2 era, last significant construcion on Pier 70 slipways]



"tracing" three eras...





building 109 forecourt











Crissy Field Center, San Francisco (2.6 acres)



Levis Park, San Francisco (2 acres)

bldg 109 forecourt



bldg 109 forecourt















maritime fields KNEASS zone 4







maritime fields





Potrero del Sol, San Francisco (3.2 acres)



Fort Mason (event space in parking lot), San Francisco (1.5 acres)

maritime fields: recycle/relic field



maritime fields: recycle/relic field

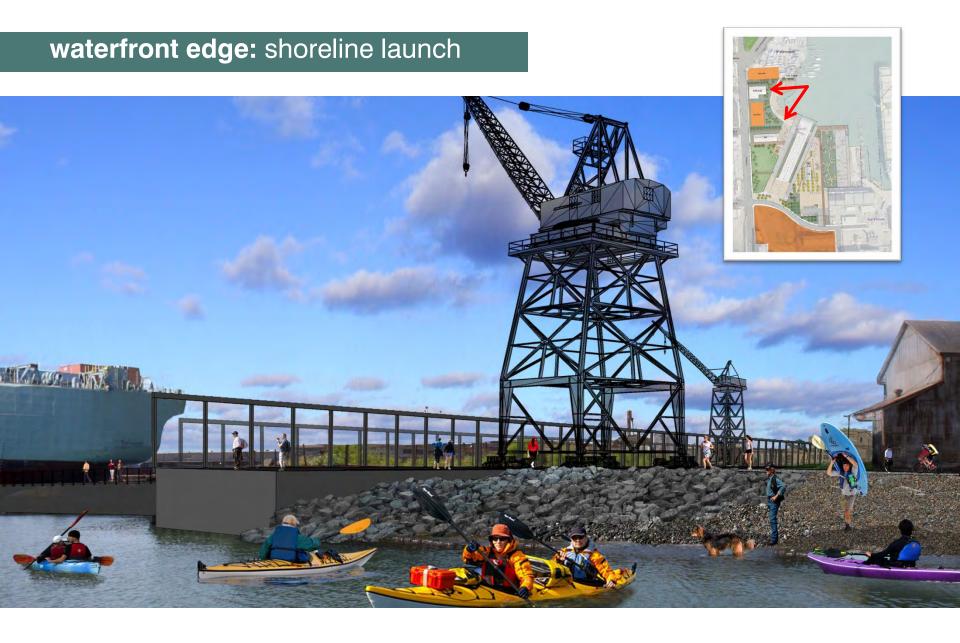


waterfront edge KNEASS zone 5





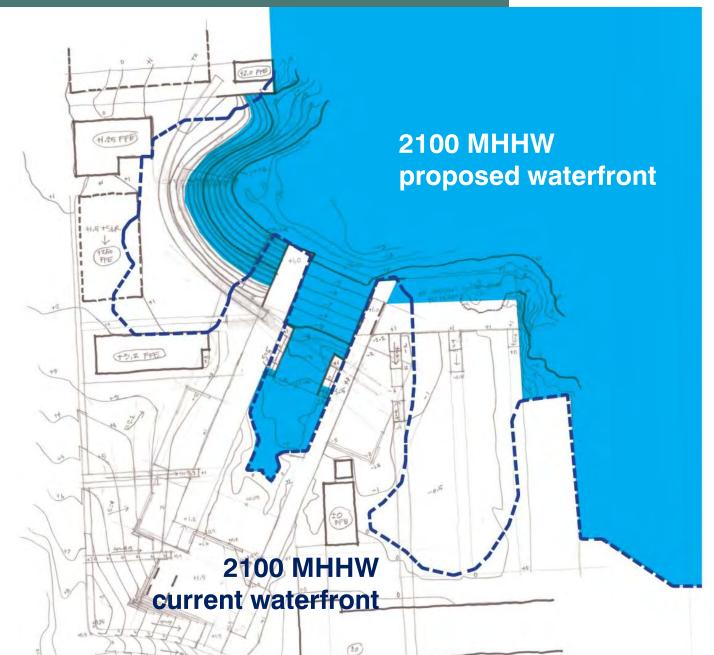


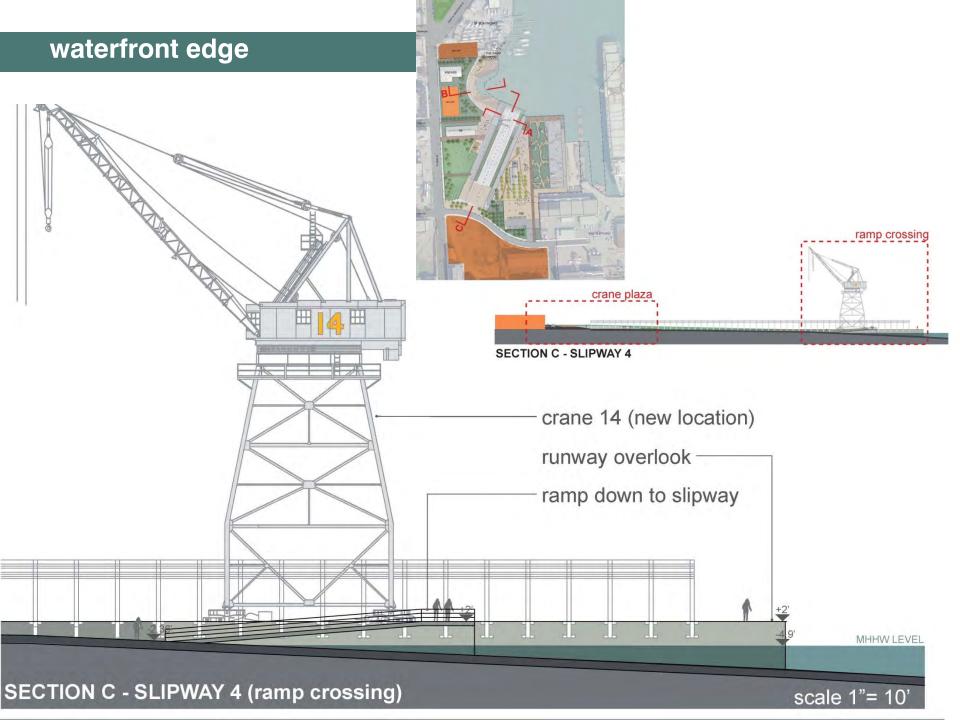


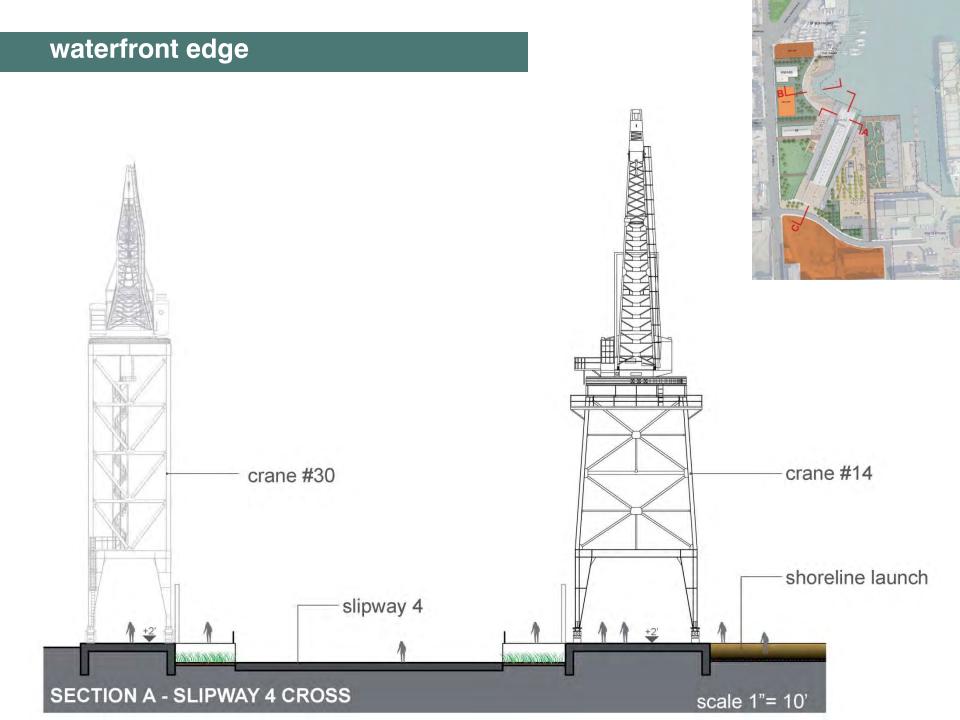




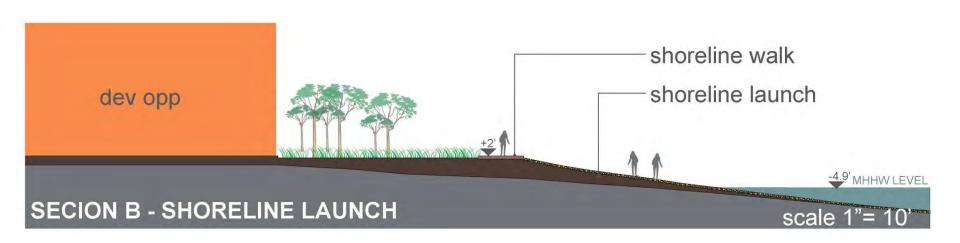
waterfront edge: grading concept



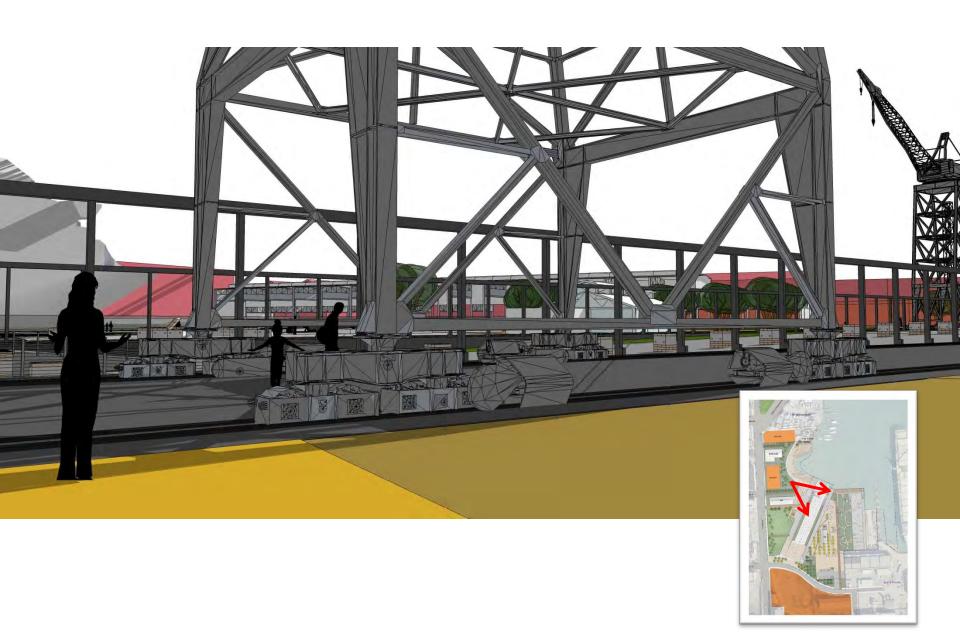


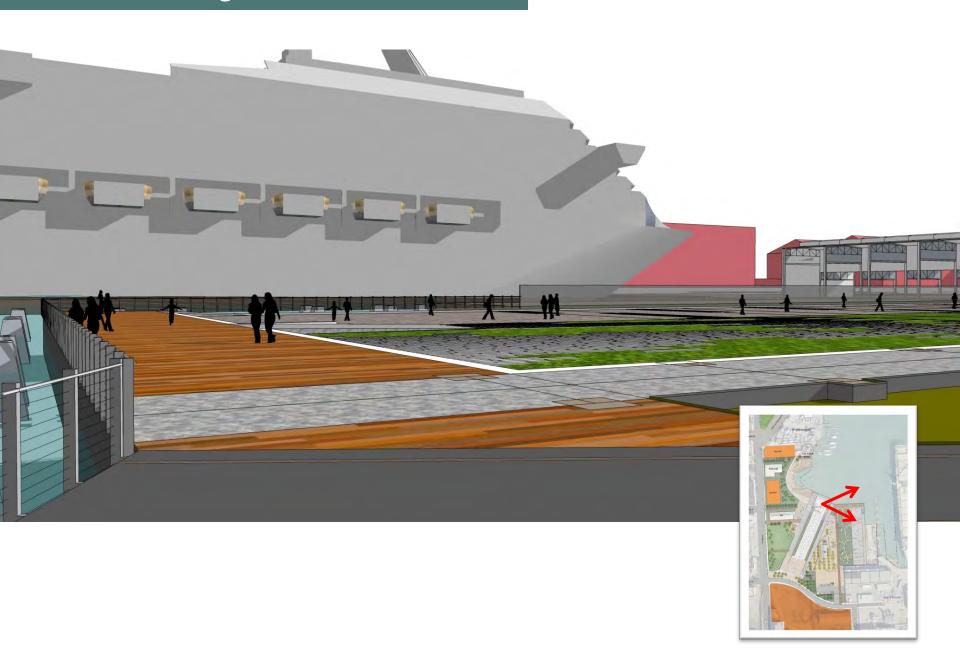












functional diagrams



crane cove park boundary access proposed blue greenway proposed bay water trail exisiting light rail proposed light rail pedestrian linkage proposed park/open space existing park/open space ship repair zone infill development sites (pier 70 master plan) 1 exisiting T-line station 1 proposed T-line station existing bus 22 stop proposed ferry terminal (pier 70 master plan) potential human powered boat launches ghost piles (former pier 64)



crane cove park boundary

access

proposed blue greenway

proposed bay water trail

exisiting light rail

proposed light rail

pedestrian linkage

proposed park/open space

existing park/open space

ship repair zone

infill development sites (pier 70 master plan)

exisiting T-line station

proposed T-line station

existing bus 22 stop

proposed ferry terminal (pier 70 master plan)

potential human powered boat launches

ghost piles (former pier 64)



Pedestrian Gateways/ Access

(_) Arrival Plaza

Secondary Access

Pedestrian Circulation

Pathways

Ramps

access / circulation : vehicular KNEASS

Vehicular Circulation

Public Vehicle Access

Parking

Limited Vehicle Access
(Service / Drop-off / Emergency Vehicle)

management of historic resources



1 SLIPWAY 4



CRANES #14 AND #30

- Place Crane #14 at end of Slipway 4's western runway
- Keep Crane #30 in it's existing location
- · Study structural costs & implications
- Consider temporary reinforcing in Phase 1
- Location to maximize visual effect as icon



SLIPWAY + CRANE PLAZA

- Design levels of plaza strategically, celebrating former eras of the site
- Consider inclusion of planting to reduce perception of amount of paving

2 SLIPWAYS 1,2 AND 3



SLIPWAY 1

Currently under investigation, structural integrity being studied



SLIPWAY 1 & 2

 Assign program and uses that could potentially be removed in the long term, in case of boatyard relocation



SLIPWAY 3

 Assign program and uses that fit with the industrial character of the adjacent shipyard

(3)

HISTORIC BUILDINGS

- Design building 109 as open structure with semi-enclosed spaces
- · Consider building 49 to be park's aquatic center
- Consider food concessions and small cafes for other existing buildings

planting concept

PLANTING CONCEPT

Multi-use Lawn



Native Gardens



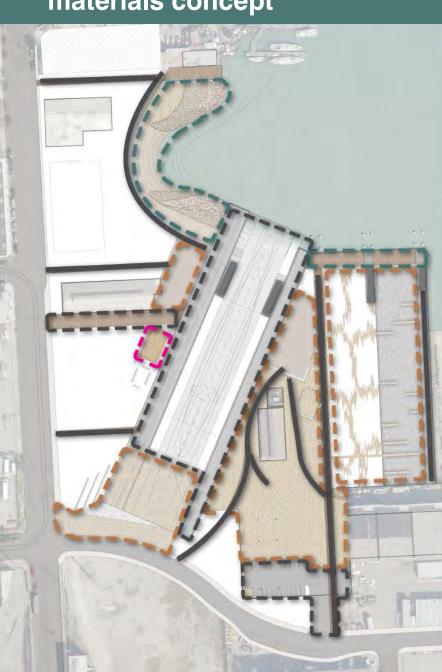
Canopy Trees



Slipway Planting



materials concept



MATERIALS CONCEPT

■ PERMEABLE PAVING











NON-PERMEABLE PAVING

Poured Concrete



Concrete Walkway



Asphalt



SHORELINE TREATMENT

Wood



Round Cobble



Riprap



PLAY SURFACE



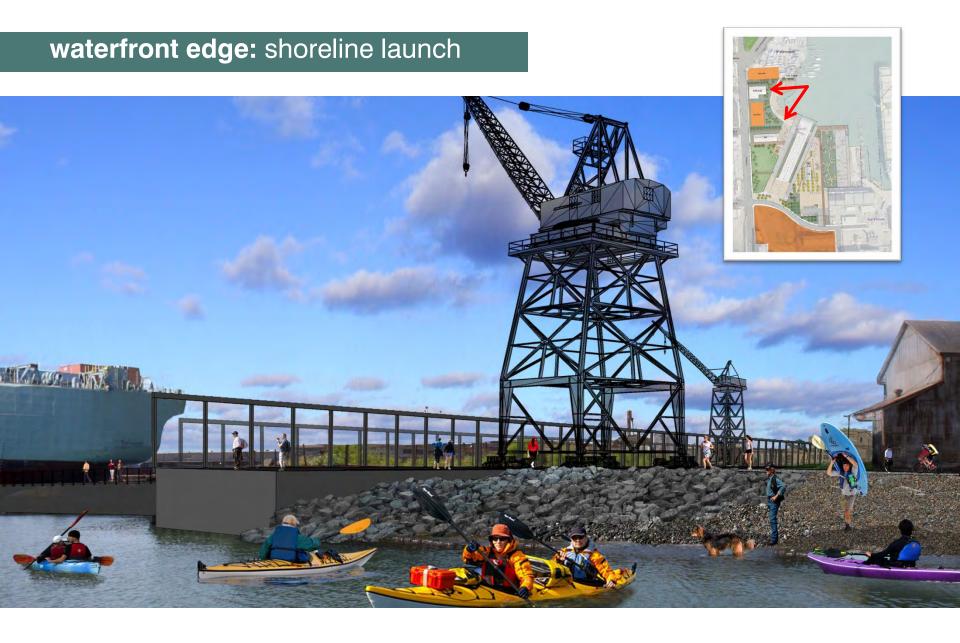
RAMP: Metal Grate





slipway 4: crane plaza







Project Estimated Funding

2008 Parks Bond \$10,184,000 2012 Parks Bond \$ 8,000,000 Other Port Funds \$ 2,800,000 Total \$20,984,000

Project Estimated Cost

Construction: \$22,039,409 Est. Contingency \$11,019,704

Sub Total:\$33,060,000

Soft Cost (32%) \$10,579,200 **Total** \$43,639,200

Approximately 4.8 million/acre



Proposed Phasing





Initial Phase Alternate A

___ Initial Phase Alternate B

Initial Phase Alternate C

Phase 2

Phased with Adjacent Development (Bldg. 49)

Phased with Adjacent Development Parcels

